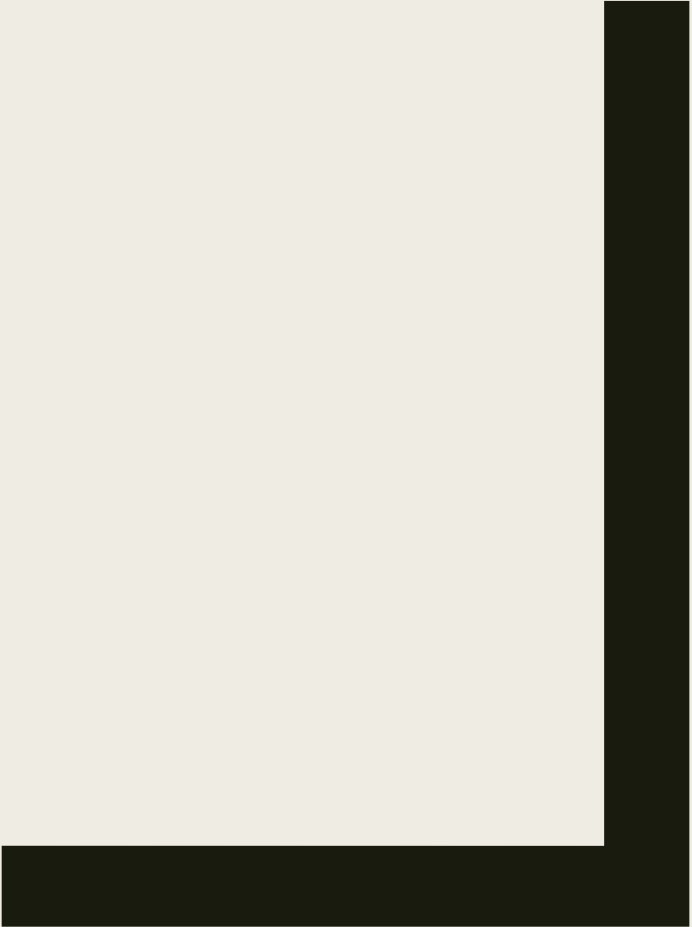




VIDEO SAR

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Outline

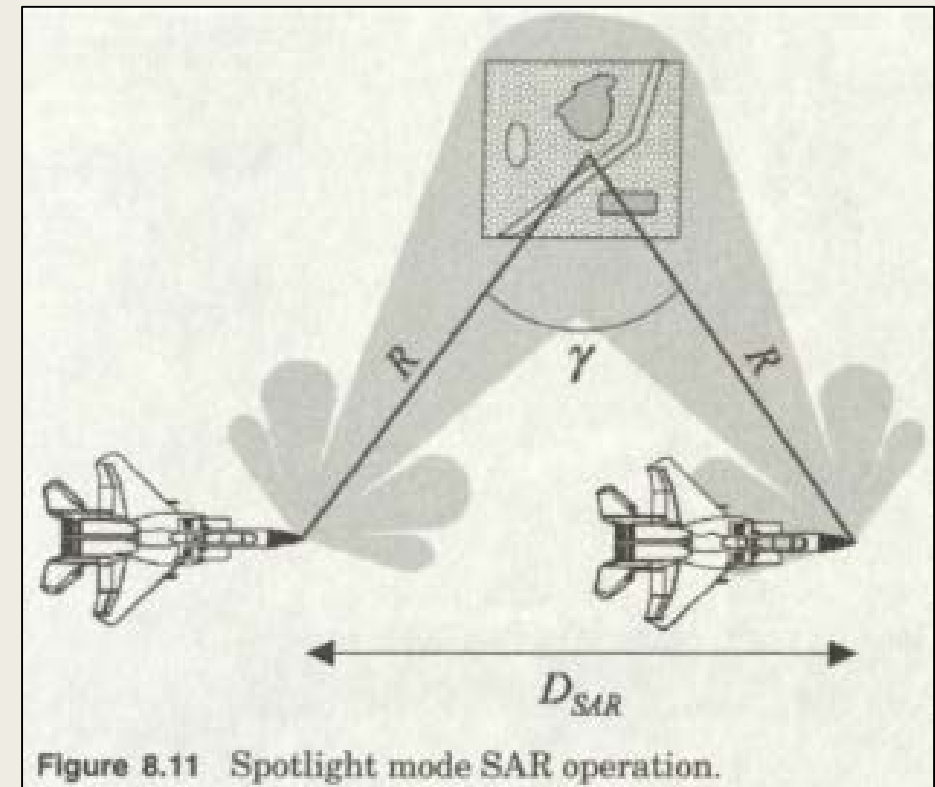
- What is Video SAR (ViSAR)?
- Applications
 - *Example 1: Kirtland Airforce Base Solar Array*
 - *Example 2: Kirtland Airforce Base Eubank Gate*
 - *Example 3: Display-Aided Target Tracking*

What is Video SAR?

- The display of sequentially captured SAR images at a rate that is representative of continuous motion.
- SAR can be operating in stripmap or spotlight modes
- Application 1: High resolution video surveillance of one area – **probably spotlight**
 - *High resolution implies high latency / low frame rate acceptable*
- Application 2: Low res video feed combined with GMTI for tracking – **probably stripmap**
 - *Lower resolution better lends itself to real time video applications*

Spotlight Mode SAR

- Two scatterers at range R are separated by $\Delta\Theta = \frac{\Delta CR}{R}$
- Doppler difference between them is $\Delta f_D = \frac{2v\Delta\Theta}{\lambda}$
- Radar's Doppler resolution: $\Delta f_D = \frac{1}{T_a}$
- Cross Range Resolution: $\Delta CR = \frac{\lambda}{2\gamma}$
- Aperture Time: $T_a = \frac{\lambda R}{2v\Delta CR} = \frac{R\gamma}{v}$
- Aperture Length: $D_{SAR} = vT_a = R\gamma$ (small angle approximation)
- Spotlight data products lend themselves to polar format processing (not discussed)



[Richards]

Some Perspective on Frame Rate

- Frame rate (fps) – number of distinct images shown per second
- Refresh rate (Hz) – number of times the screen content is refreshed per second

- Human requirement for perceiving “continuous” motion is 16 – 20 fps
- Film industry standard is 24 fps

- 24 SAR images per second would require an aperture time of 42 ms
 - *This ignores processing latency & throughput, (T_a smaller if watching real time)*
 - *Shorter T_a means degraded Doppler resolution ($\Delta f_D = 1/T_a$)*

Example High Resolution ViSAR Product

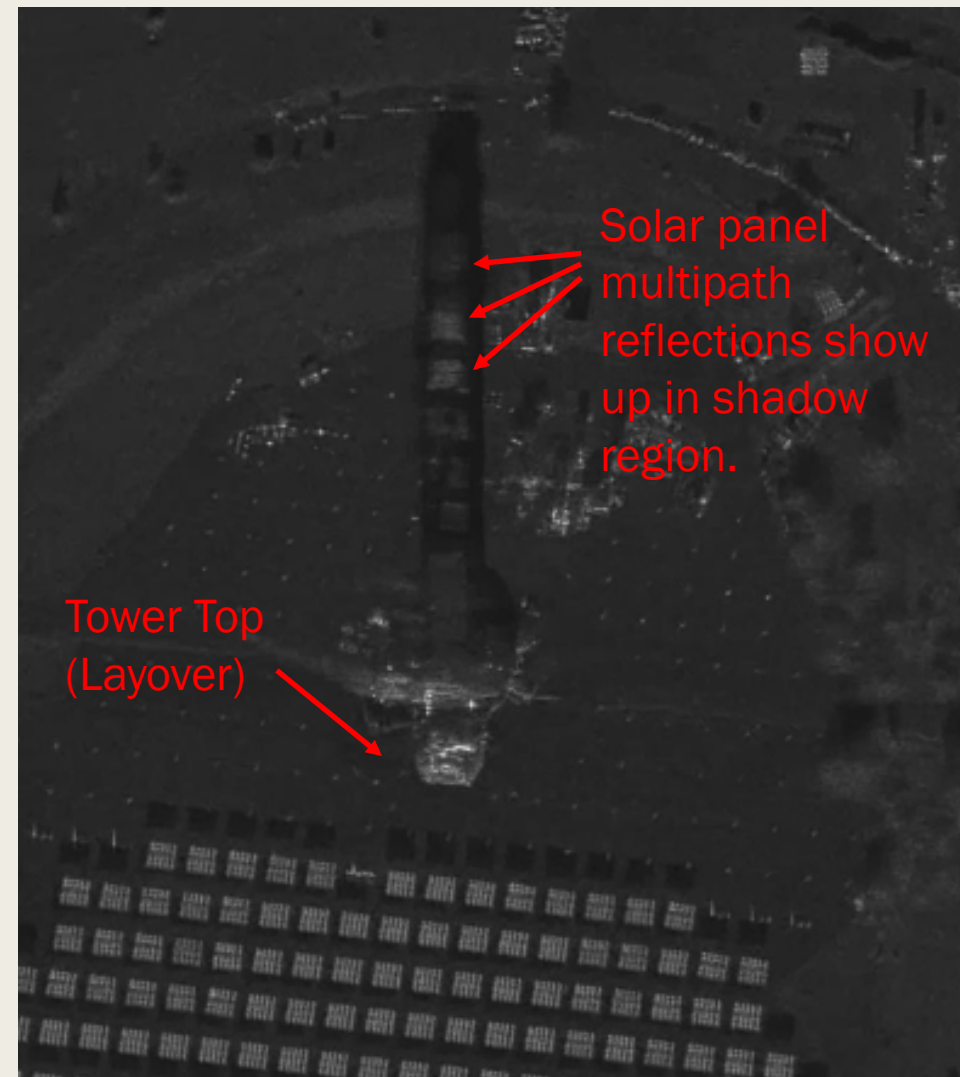
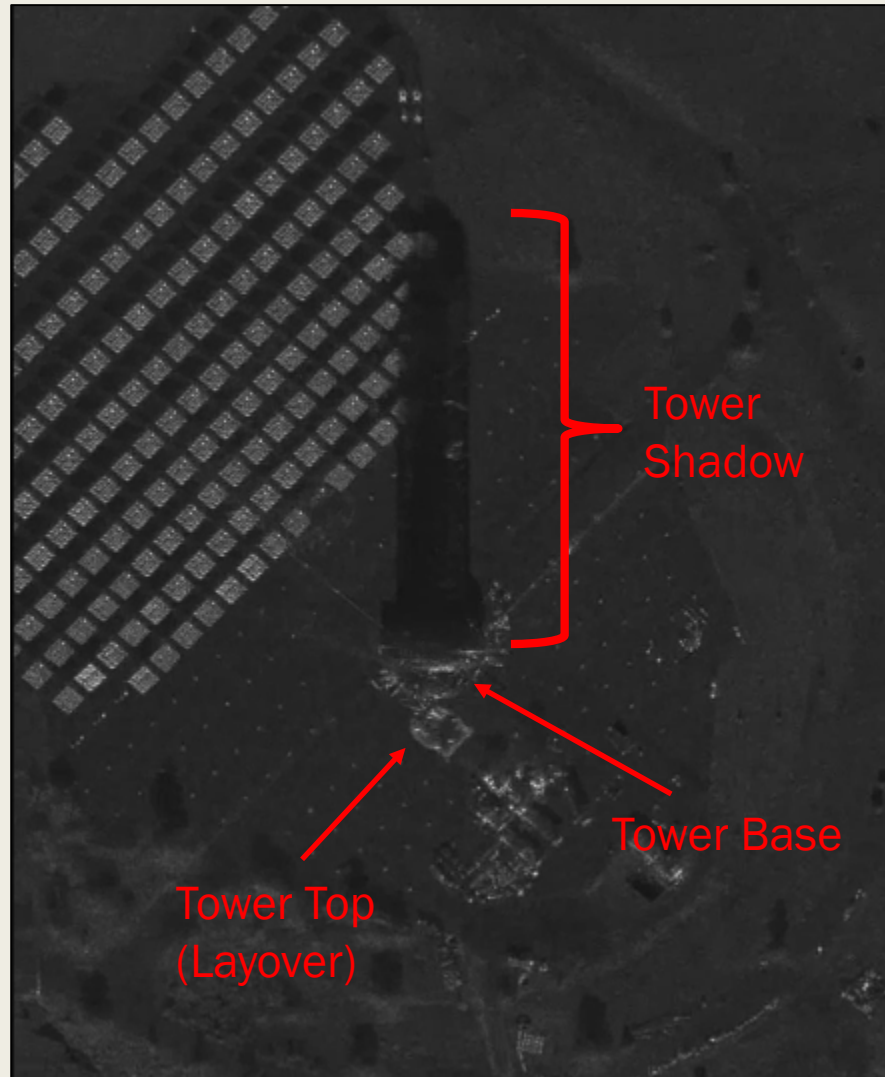


- Kirtland Airforce Base Solar Array, Albuquerque, New Mexico
- Video Captured on April 9, 2010
- Recorded 9:04:36 to 9:08:28 PM
- Radar Platform - undocumented
- Video composed of 761 images
- Video playback length: 30 s
- Video record duration: 232 s

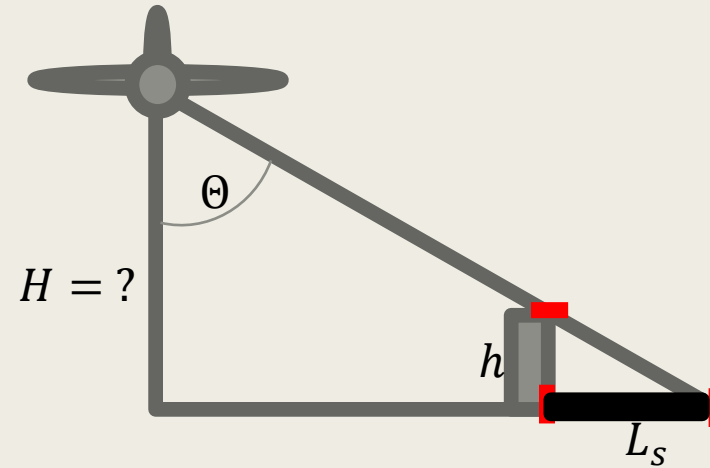
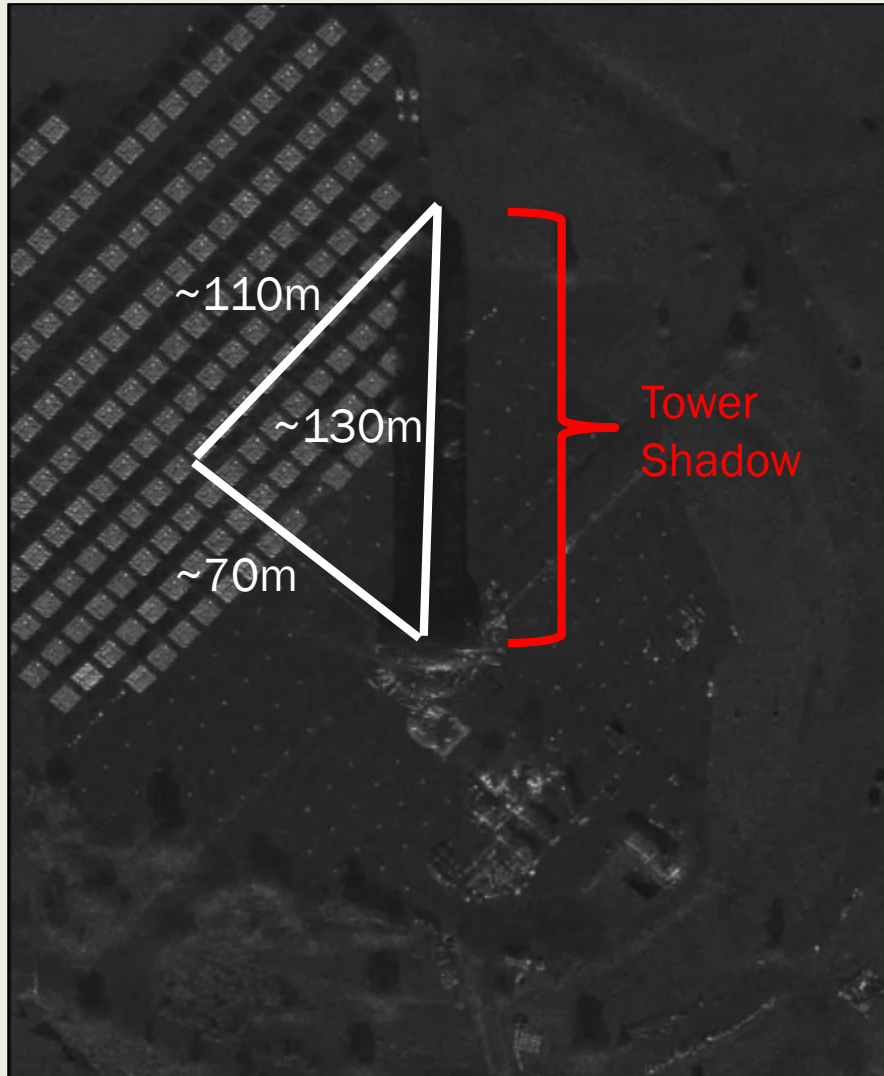
- Record rate: $761/232 = 3.25$ fps
- Playback rate: $761/30 = 25$ fps

- http://www.sandia.gov/radar/_assets/videos/solartower.mp4

Example High Resolution ViSAR Product



Example High Resolution ViSAR Product

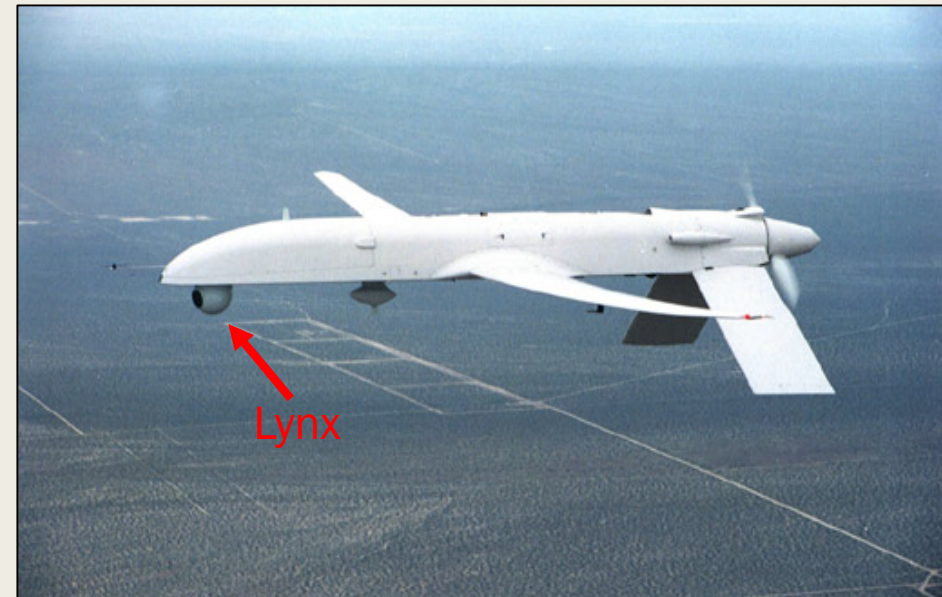


- Solar panels are ~ 6m on a side
- Estimating that the panel posts have 10 m spacing, the tower's shadow length is ~130 m.
- The tower height is 61 m.
- The radar look angle is
$$\Theta = \tan^{-1}\left(\frac{L_s}{h}\right) \approx 65 \text{ deg}$$

Assumed System (Lynx) Parameters

- Lynx first deployed in 1999, design targeted for large UAV platforms (I-GNAT & others)
- Ku-Band (15.2 GHz to 18.2 GHz, $f_c = 16.7$ GHz), Transmitter Power = 320 W
- Modes: Stripmap/Spotlight SAR, GMTI, CCD, “Zoom and Steer” capability
- I-GNAT: max cruise altitude = 8 km
- Max velocity w/ radar op = 250 km/hr

| Lynx Spotlight Mode Specifications (1999) | |
|---|-------------------------------|
| Resolution | 0.1 m to 3.0 m |
| Range | 4 km to 25 km (+ for low res) |
| Squint Angle | +/- 50 deg to 130 deg |
| Patch Size | 2 x (640 x 480) pixels |



[Tsunoda]

Assumed System (Lynx) Analysis

- Given $\Delta CR = 0.1$, $\gamma = \frac{\lambda}{2\Delta CR} = \mathbf{0.0898\ deg}$
- Video suggests, $\gamma = \frac{\gamma_{tot}}{\#im} = 0.263\ deg$ (3x larger)
- This contradiction suggests more images *
 may have been formed and averaged ($3\#im = 2283$)
- Therefore, aperture time $T_a = \frac{t_{rec}}{3*\#im} = \mathbf{0.102\ s}$
 - Allows ~100 pulses per image with PRF = 1 kHz
- If $H = 2\ km$, $R = \frac{\cos(\Theta)}{H} = \frac{\cos(65)}{2000} = 4.73\ km^*$
- $v = \frac{R}{\gamma T_a} = 245\ km/hr^*$

| Assumptions | |
|---|----------|
| Cross Range Res (ΔCR) | 0.1 m |
| Tx Frequency | 16.7 GHz |
| Tx Wavelength (λ) | 1.8 cm |
| *PRF | 1 kHz |
| Number of Images ($\#im$) | 761 |
| Total Record Time (t_{rec}) | 232 s |
| Total Rotation Angle (γ_{tot}) | 200 deg |
| *Height (H) | 2 km |
| Incidence Angle (Θ) | 65 deg |

* Numbers or statements based purely on conjecture to complete example.

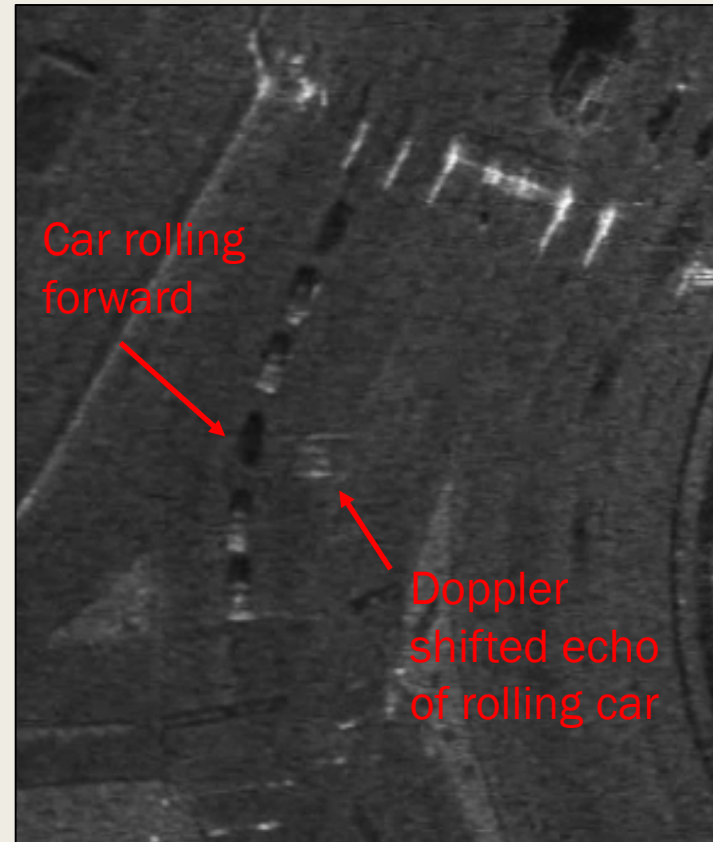
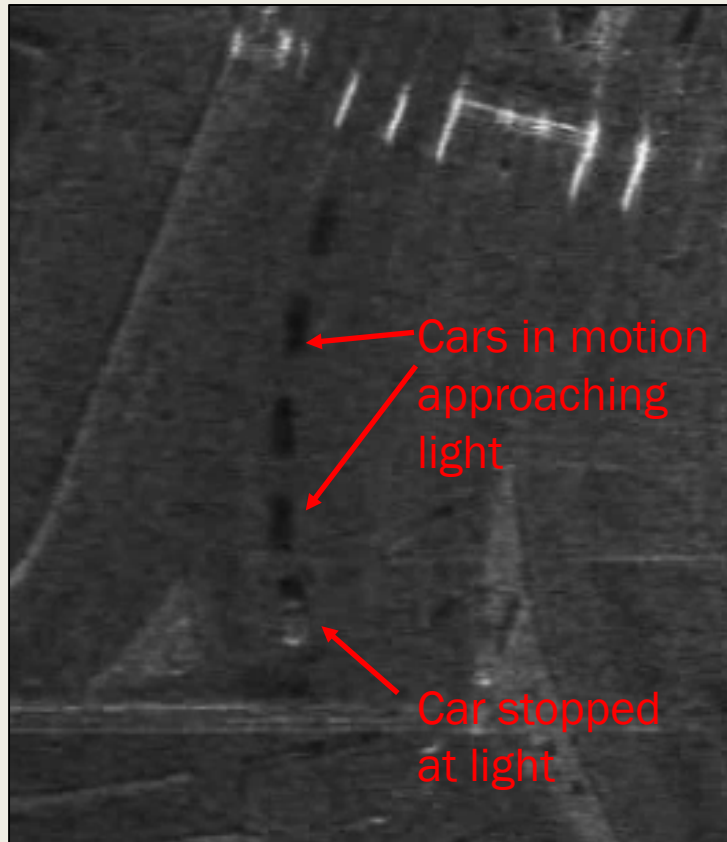
Example High Resolution ViSAR Product



- Eubank entrance to Sandia National Laboratories, Albuquerque, NM
- Motion effects clearly visible as cars start and stop
 - *Initially, vehicle motion normal to radar motion.*
 - *End of video, vehicle motion parallel to radar motion.*
- http://www.sandia.gov/radar/_assets/videos/eubankgateandtrafficvideo_sar.mp4

Example High Resolution ViSAR Product

Motion Effects



Doppler shifted echoes aren't dramatic in these scenes because the vehicle motion is mostly normal to the radar platform motion

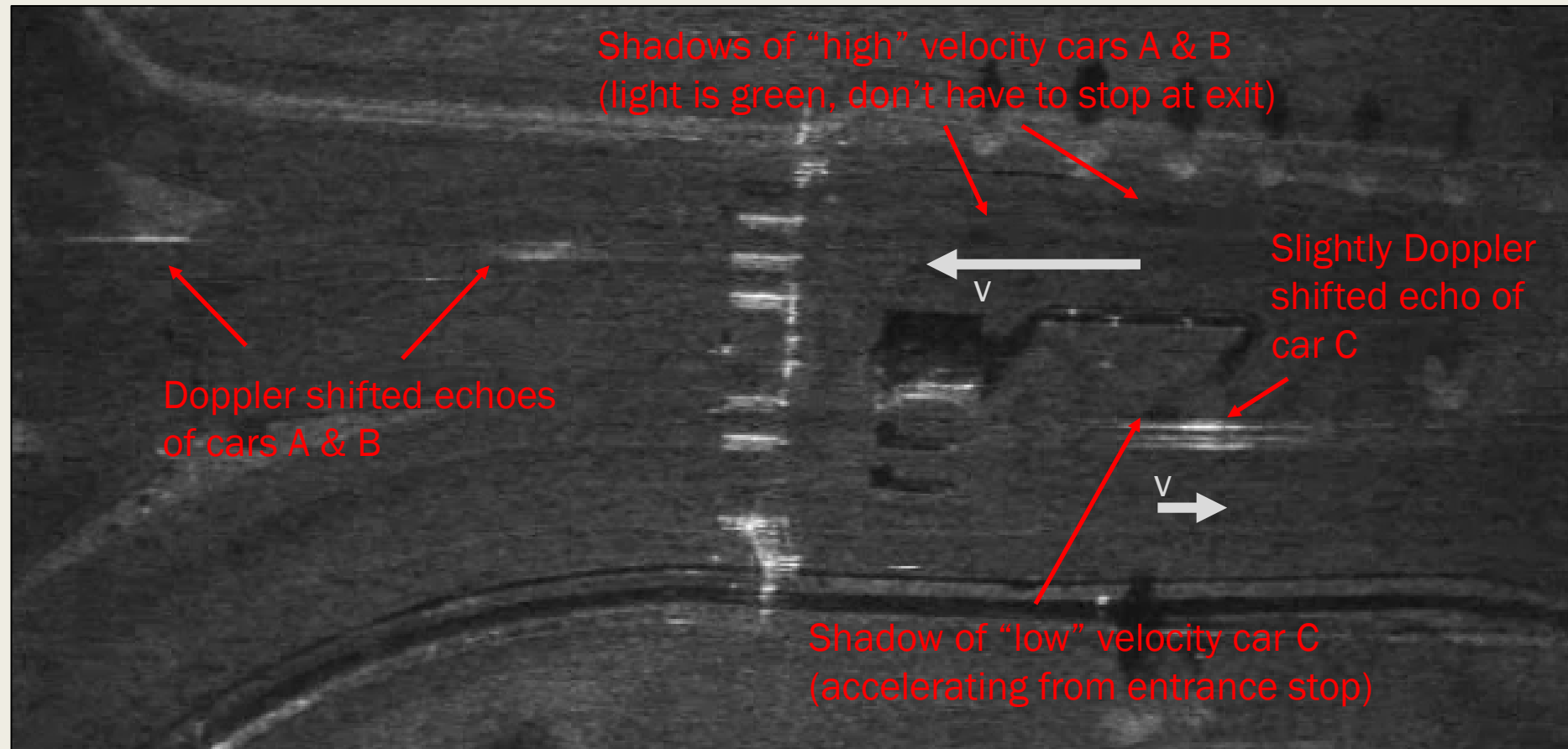
$$f_D = \frac{-2v \cos(\theta)}{\lambda}$$



Direction of radar platform motion

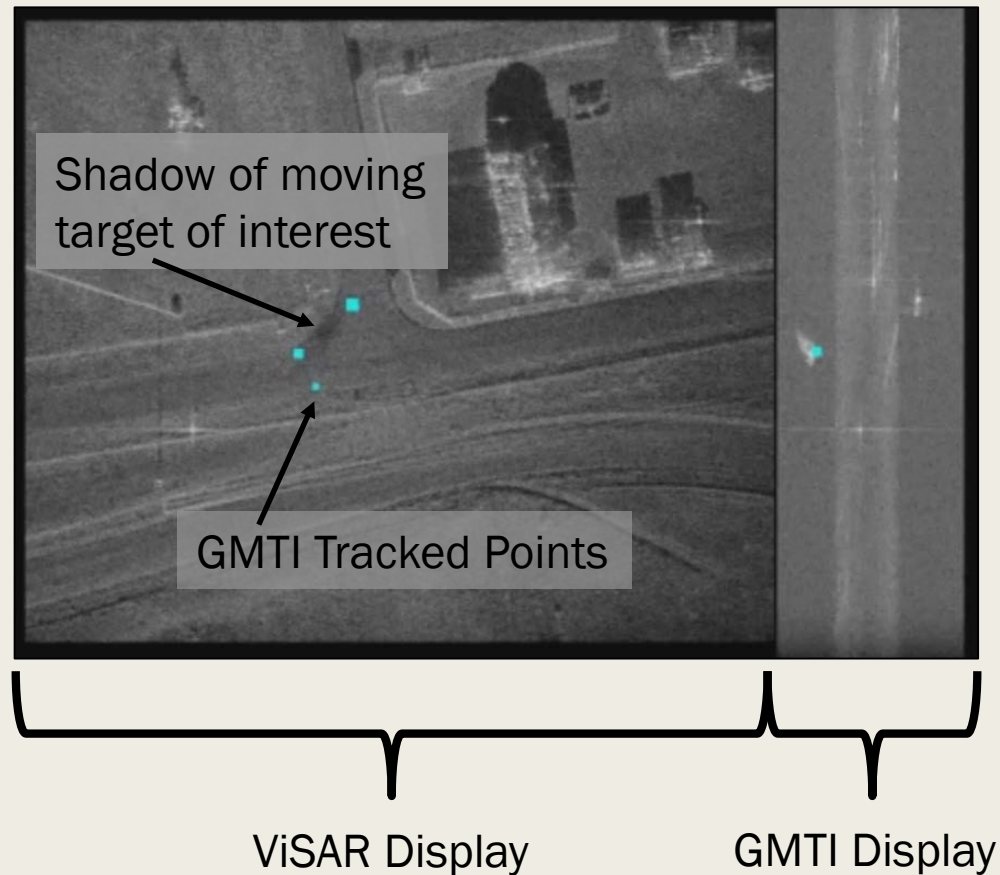
Example High Resolution ViSAR Product

Motion Effects



Direction of radar platform motion

Example Low Resolution ViSAR Product



- Velocity Independent Continuous Tracking Radar mode
 - Side by side ViSAR / GMTI display
 - GMTI tracker specifies region of interest for ViSAR
 - Significant zoom and scan evident in ViSAR data product
 - Hard to identify radar platform motion from the video, generally seems to move in the direction of the tracked object.
- http://www.sandia.gov/radar/_assets/videos/victr.mp4

References

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