

# The Inner Product

So we **now** know that a continuous, analog signal  $v(t)$  can be expressed as:

$$v(t) = \sum_n a_n \psi_n(t)$$

So that a continuous, **analog** signal can be (almost) completely specified by a **discrete set** of numbers:

$$\{a_1, a_2, a_3, a_4, a_5, a_6, \dots\}$$

**Q:** *But don't these numbers likewise **depend** on the basis functions  $\psi_n(t)$ ?? How is this any easier or **simpler** than just specifying  $v(t)$ .*

**A:** Remember, the signal  $v(t)$  is **arbitrary**, but the basis functions  $\psi_n(t)$  are typically **well-known** and frequently used.

We can think of the basis functions  $\psi_n(t)$  as a standard **set of parts**, from which we can construct any **arbitrary** function  $v(t)$ !



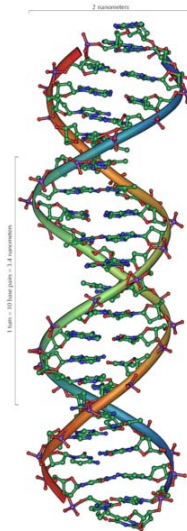
**Q:** *We think you've gone off the deep end. **Parts** used for constructing **functions**? Isn't this discussion impractical, ephemeral, esoteric and didactic?*

**A:** Not at all!

The concept of constructing **massive, complex** things out of small and **simple** elements is **pervasive** not only in engineering, but in other sciences and human activity as well!!!

Some examples:

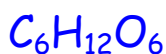
**1.** The **genetic code** in human DNA is made up of very long sequence of just four purine compounds: adenine (**A**), thymine (**T**), guanine (**G**), and cytosine (**C**).



2. Almost all human knowledge and emotion can be expressed in English using the symbols:

ABCDEFGHIJKLMNOPQRSTUVWXYZ  
VWXYZ1234567890!.,:;"+-

**3.** All matter in the universe is constructed with a relative small number of **elements**.



# Periodic Table of the Elements

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Groups: IA, IIA, IIIA, IVA, VA, VIA, VIIA, VIII, IX, X, XI, XII, XIII, XIV, XV, XVI, XVII, XVIII

Periods: 1, 2, 3, 4, 5, 6, 7

Lanthanide Series: Ce, Pr, Nd, Pm, Sm, Eu, Gd, Tb, Dy, Ho, Er, Tm, Yb, Lu

Actinide Series: Th, Pa, U, Np, Pu, Am, Cm, Bk, Cf, Es, Fm, Md, No, Lr

Thus, the set of basis functions  $\psi_n(t)$  are the “**parts**” we use to construct our signal  $v(t)$ . The values  $\{a_1, a_2, a_3, \dots\}$  tell us the specific “**blueprint**” (or recipe, code, paragraph—choose your analogy) for putting these parts together to create the unique function  $v(t)$ .

Similar to other aspects of life, we must **choose** which set of basis functions are most **useful** to us.



However, instead of choosing between lego blocks and tinker toys, or English, Chinese and Spanish, we must choose between (for example) sinusoids, sinc function, and wavelets!

**Q:** *But after we choose a basis  $\psi_n(t)$ , how do we **determine** the **values**  $a_n$ ? How do we find the “recipe” for constructing function  $v(t)$ ??*

**A:** First, we must understand what the values  $a_n$  tell us about the signal  $v(t)$ . Essentially, the values  $a_n$  tell us **how much** of each basis function  $\psi_n(t)$  exists within  $v(t)$ .

For example, if the value  $a_1$  is small, the value  $a_2$  is moderate, and  $a_3$  is big, or recipe (metaphorically speaking) might be:

*“To create  $v(t)$ , add a **pinch** of basis function  $\psi_1(t)$ , a **cup** of basis function  $\psi_2(t)$ , and about a **gallon** of basis function  $\psi_3(t)$ . Place in a hot oven for about 45 minutes\*.”*

*\* This last sentence is **not** part of the analogy.*



**Q:** *I thought I would never say this, but can you be more mathematically specific?*

**A:** The values  $a_n$  are the **components** of signal  $v(t)$ , with respect to basis  $\psi_n(t)$ .

**Q:** *In EECS 220 we **enjoyed** learning about the **components** of a vector  $(A_x, A_y, A_z)$ , with respect to some set of **basis vectors**  $(\hat{a}_x, \hat{a}_y, \hat{a}_z)$ . E.G.,:*



$$\mathbf{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

*Is this the **same** thing?*

**A:** Precisely the same thing!

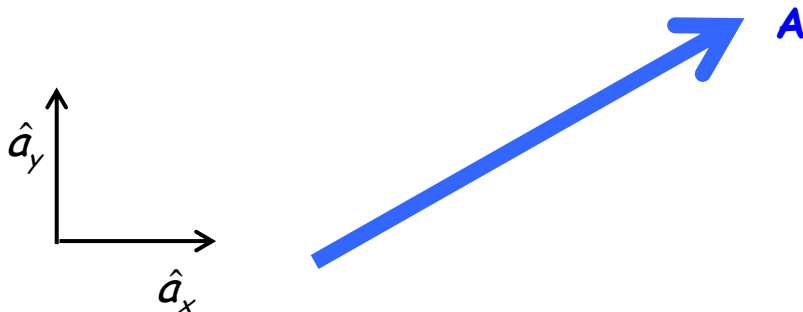
The scalar **components**  $(A_1, A_2, A_3)$  of a vector tells us how **much** of each base vector  $(\hat{a}_1, \hat{a}_2, \hat{a}_3)$  exists within vector **A**.

The scalar components  $(A_1, A_2, A_3)$  thus provide the **recipe** for constructing vector **A** from our fundamental "ingredients"  $(\hat{a}_1, \hat{a}_2, \hat{a}_3)$ .

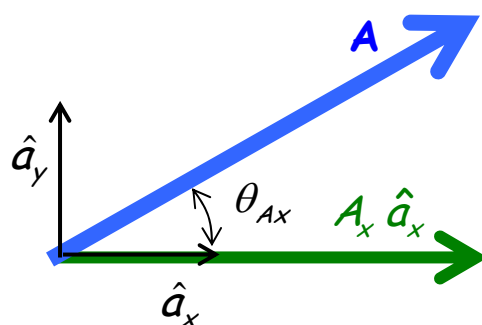
**Q:** *But wait! I remember that we determined these components  $(A_1, A_2, A_3)$  by using the **dot product**, e.g.,:*

$$A_x = \mathbf{A} \cdot \hat{a}_x \quad A_y = \mathbf{A} \cdot \hat{a}_y \quad A_z = \mathbf{A} \cdot \hat{a}_z$$

**A:** That's correct! For example, consider a vector **A**, and basis vectors  $\hat{a}_x$  and  $\hat{a}_y$ .



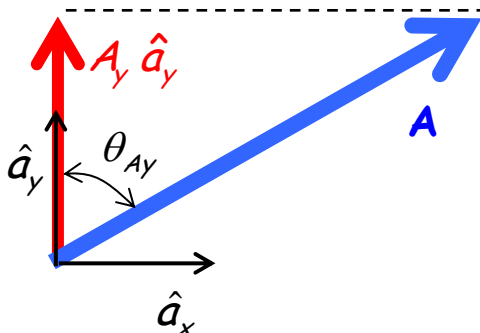
By using the **dot product**, we find the component of vector **A** in the direction of basis vector  $\hat{a}_x$ .



$$\begin{aligned} A_x &= |\mathbf{A}| \cos \theta_{Ax} \\ &= |\mathbf{A}| |\hat{a}_x| \cos \theta_{Ax} \\ &= \mathbf{A} \cdot \hat{a}_x \end{aligned}$$

Likewise for the **component** of vector **A** in the direction of basis vector  $\hat{a}_y$ .

$$\begin{aligned} A_y &= |\mathbf{A}| \cos \theta_{Ay} \\ &= |\mathbf{A}| |\hat{a}_y| \cos \theta_{Ay} \\ &= \mathbf{A} \cdot \hat{a}_y \end{aligned}$$



Thus vector **A** can be expressed as the **sum** of two **vector components**:

$$\begin{aligned} \mathbf{A} &= (\mathbf{A} \cdot \hat{a}_x) \hat{a}_x + (\mathbf{A} \cdot \hat{a}_y) \hat{a}_y \\ &= A_x \hat{a}_x + A_y \hat{a}_y \end{aligned}$$

A diagram showing the vector **A** as the sum of its components. A green vector  $A_x \hat{a}_x$  is along the  $\hat{a}_x$  axis, and a red vector  $A_y \hat{a}_y$  is along the  $\hat{a}_y$  axis. The blue vector **A** is the resultant of these two components.

**Q:** But we're *not* talking about vectors, we're talking about *continuous signals* like  $v(t)$ . *Surely* there's no way to use the dot product to find its components?

**A:** Essentially there is! The mathematical cousin of the dot product is a mathematical operation known as the **inner product**.\*

The **inner product** of two signals  $a(t)$  and  $b(t)$  is defined as:

$$\langle a(t), b(t) \rangle \equiv \int_{-\infty}^{\infty} a(t) b^*(t) dt$$

where \* indicates **complex conjugate**.

If  $\langle a(t), b(t) \rangle = 0$ , we say that the two signals  $a(t)$  and  $b(t)$  are **orthogonal** (just like if  $\mathbf{A} \cdot \mathbf{B} = 0$ !). If this is the case, the two signals  $a(t)$  and  $b(t)$  are considered to be completely **dissimilar**—they have **no common** component.

The energy of some signal is determined by taking the inner product of that signal with **itself** (just like if  $\mathbf{A} \cdot \mathbf{A} = |\mathbf{A}|^2$ !):

$$E_a = \langle a(t), a(t) \rangle \equiv \int_{-\infty}^{\infty} a(t) a^*(t) dt = \int_{-\infty}^{\infty} |a(t)|^2 dt$$



\* And stop calling me Shirley.

A signal whose energy is  $E = 1$  said to have **unit** energy (just like unit vectors where  $\hat{\mathbf{a}} \cdot \hat{\mathbf{a}} = 1!$ ).

Finally, consider a set of signals ( $\psi_n(t)$ , say). These signals each have **unit** energy.

$$\langle \psi_n(t), \psi_n(t) \rangle = 1 \quad \text{for all } n$$

Likewise, these signals are all **orthogonal** to each other:

$$\langle \psi_n(t), \psi_m(t) \rangle = 0 \quad \text{for all } m \neq n$$

These signals are known as **mutually orthogonal**.

A set of mutually orthogonal signals with unit energy is known as an **orthonormal set** of basis functions (just like  $\hat{\mathbf{a}}_x, \hat{\mathbf{a}}_y, \hat{\mathbf{a}}_z$ ).

Orthonormal basis functions have many exceptionally **attractive** mathematical properties. As a result, we find that we frequently use them in **signal expansions** of the form:

$$v(t) = \sum_n a_n \psi_n(t)$$

**Q:** *So does that mean that the **Fourier** and **sinc** basis functions are **orthonormal**?*

**A:** Absolutely! As are many (but not all) **wavelet** basis functions.



The key property of orthonormal basis functions is that it allows us to determine the **signal components** by use of the **inner product**:

$$a_n = \langle v(t), \psi_n(t) \rangle$$

Of course, this is perfectly **analogous** to our vector component analysis:

$$A_n = \mathbf{A} \cdot \hat{\mathbf{a}}_n$$

So now we can determine the values  $a_n$  for our most **popular** basis functions!

## 1. Fourier

$$v(t) = \sum_{n=-\infty}^{\infty} a_n \psi_n(t) = \sum_{n=-\infty}^{\infty} a_n e^{j\left(\frac{2\pi n}{T}\right)t} \quad \text{for } 0 \leq t \leq T$$

Therefore:

$$a_n = \langle v(t), \psi_n(t) \rangle = \left\langle v(t), e^{+j\left(\frac{2\pi n}{T}\right)t} \right\rangle = \int_0^T v(t) e^{-j\left(\frac{2\pi n}{T}\right)t} dt = V(\omega_n)$$

## 2. Sinc Function

$$v(t) = \sum_n a_n \psi_n(t) = \sum_n a_n \text{sinc}\left[\frac{t - n\tau}{\tau}\right]$$



Therefore:

$$a_n = \langle v(t), \psi_n(t) \rangle = \left\langle v(t), \text{sinc} \left[ \frac{t - n\tau}{\tau} \right] \right\rangle = \int_{-\infty}^{\infty} v(t) \text{sinc} \left[ \frac{t - n\tau}{\tau} \right] dt$$

**Q:** *Yikes! This integral looks as ugly and unpleasant!*

**A:** It does **look** that way—but it's **not**! ICBST (It Can Be Shown That) the solution to this integral is **simple** and straight forward:



$$a_n = \int_{-\infty}^{\infty} v(t) \text{sinc} \left[ \frac{t - n\tau}{\tau} \right] dt = v(t = n\tau)$$

The component value  $a_n$  is simply the **value** of function  $v(t)$  **at** the specific **time**  $t = n\tau$ . Thus:

$$v(t) = \sum_n a_n \text{sinc} \left[ \frac{t - n\tau}{\tau} \right] = \sum_n v(t = n\tau) \text{sinc} \left[ \frac{t - n\tau}{\tau} \right]$$

**This** is the reason why sinc basis functions are **so popular**—it is **extremely easy** to determine **all** the signal components  $a_n$ !

All we need is a device that **samples** the signal  $v(t)$  at specific **times**  $t = n\tau$ —and we **have** such a device!

