

MATLAB Functions

Signals and Systems Lab

#2 lab notes

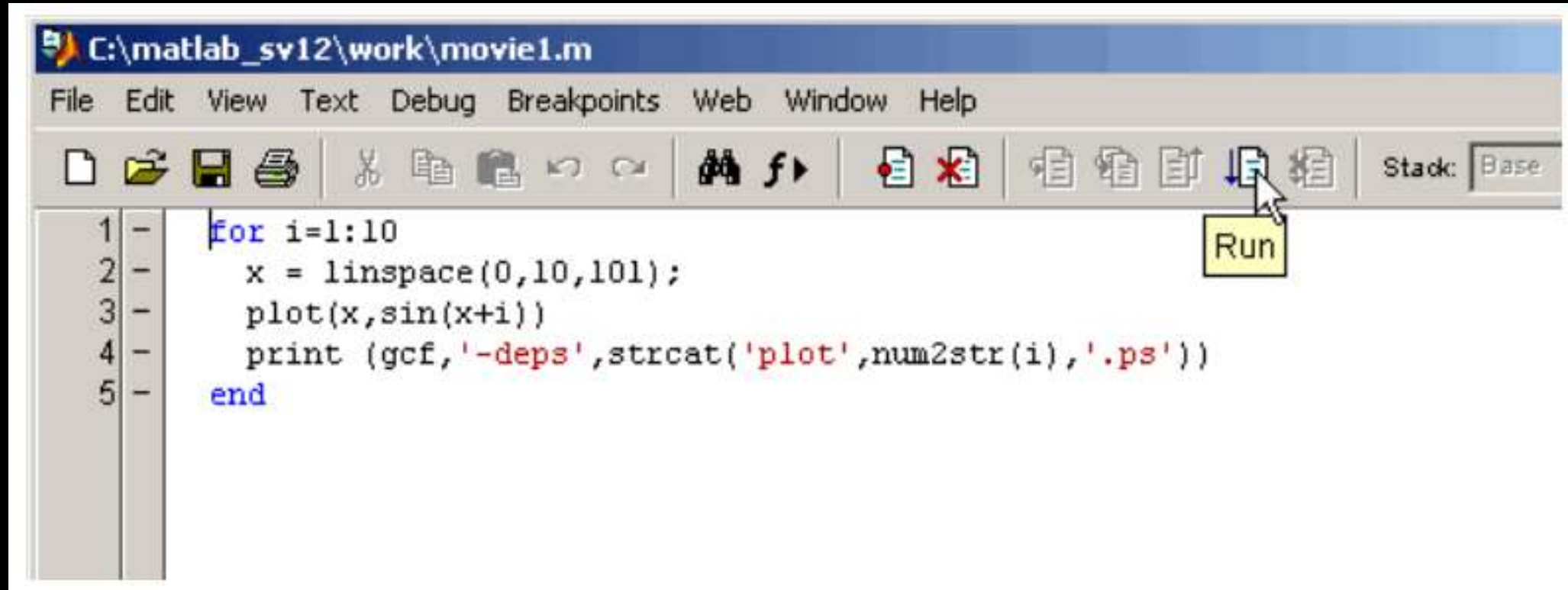
MATLAB Scripts

(a type of *.m files)

Scripts

- Computer languages:
 - Machine
 - Assembly
 - High-level
- Compiling vs. interpreting
 - Programs are compiled
 - Scripts are interpreted
- MATLAB scripts are stored in “m-files”

Script Example



Script that calculates area of circle

```
script1.m  
radius = 5  
area = pi * (radius^2)
```

Scripts can be run from the command window
or directly from the editor window

```
>> script1  
radius =  
      5  
area =  
    78.5398
```



Write a script that calculates the circumference of a circle

Write a script that calculates the volume of a sphere

Write a script that calculates the area of a rectangle

Input and Output

```
>> rad = input('Enter the radius: ')
Enter the radius: 5
rad =
    5
```

```
>> mystr = input('Enter a string: ', 's')
Enter a string:      go
mystr =
    go

>> length(mystr)
ans =
    6
```

```
>> letter = input('Enter a char: ', 's')
Enter a char: g
letter =
    g
```

The same function **input()** can be used to input numbers, characters and strings

Write a script that calculates the area of a rectangle, **with the two edges being input by the user at runtime**

```
>> rad = input('Enter the radius: ')
Enter the radius: 5
rad =
    5
```


Output statements

- `disp()` → no formatting (simple!)
- `fprintf()` → with formatting (complex!)

```
>> disp('Hello!')
```

Hello!

```
>> disp('6*7')
```

42

The output is not
assigned to the
default variable
ans

Output statements

placeholder

Control character:
newline

```
>> fprintf('Value is %d, surely\n!', 6*7)
Value is 42, surely!
```



```
>> fprintf('Int is %d, char is %c\n', ...
          45-3, 'a' )
Int is 42, char is a
```

QUIZ: Output statements

The numbers 3 and 10 are stored in the variables a and b. Print this to the screen:

The sum of 3 and 3 is 13.

Inside the
placeholder, we
can specify the
width of the field

```
>> fprintf('Value is %5d!\n', 6*7)  
Value is    42!
```

Use the width option to print the following 3 numbers
in a column, aligned to the right: 42 1024 5
(do not cheat by putting spaces by hand!)

Printing vectors and matrices

```
>> vec = 2:5;  
>> fprintf('%d\n', vec)  
2  
3  
4  
5
```

```
>> fprintf('%d', vec)  
2345>>
```

In a script, we can fix this problem!



Printing vectors and matrices

```
printvec.m
```

```
% This demonstrates printing a vector
```

```
vec = 2:5;
```

```
fprintf('%d ', vec)
```

```
fprintf('\n')
```

```
>> printvec
```

```
2 3 4 5
```

```
>>
```



```
printvec.m
% This demonstrates printing a vector

vec = 2:5;
fprintf('%d ', vec)
fprintf('\n')

>> printvec
2 3 4 5
>>
```

Write a complete script that creates a row vector of all the prime numbers smaller than 10, and then prints them “nicely” on one line. On the line above the numbers, there should be printed the word *Primes*.

Printing vectors and matrices

```
>> mat = [5 9 8; 4 1 10]
```

```
mat =
```

```
     5     9     8
```

```
     4     1    10
```

```
>> fprintf('%d\n', mat)
```

```
5
```

```
4
```

```
9
```

```
1
```

```
8
```

```
10
```

Remember:
MATLAB stores
matrices by
columns!

Printing vectors and matrices

```
>> mat = [5 9 8; 4 1 10]
```

```
mat =
```

```
     5     9     8  
     4     1    10
```

```
>> fprintf('%d %d %d\n', mat)
```

```
5 4 9  
1 8 10
```

```
>> fprintf('%d %d %d\n', mat')
```

```
5 9 8  
4 1 10
```

Finally!

Printing vectors and matrices ... the painless way!

```
>> mat = [15 11 14; 7 10 13]
```

```
mat =
```

```
>> disp(mat)
```

```
    15     11     14
```

```
     7     10     13
```

Functions

```
calcarea.m
```

```
function area = calcarea(rad)
% calcarea calculates the area of a circle
% Format of call: calcarea(radius)
% Returns the area

area = pi * rad * rad;
end
```

Your turn!

Write a function that returns the volume of rectangular box

Selection a.k.a.
Decision

Relational expressions

```
>> 3<5
```

```
ans =
```

```
1
```

true, logical(1)

```
>> 2>9
```

```
ans =
```

```
0
```

false, logical(0)

Relational operators (logical)

Operator	Meaning
>	greater than
<	less than
>=	greater than or equals
<=	less than or equals
==	equality
~=	inequality

Operator	Meaning
	or (for scalars)
&&	and (for scalars)
~	not

`xor(op1, op2)` exclusive or

Table 3.1 Truth Table for Logical Operators

x	y	~x	x y	x && y	xor(x,y)
true	true	false	true	true	false
true	false	false	true	false	true
false	false	true	false	false	false

QUICK QUESTION!

Assume that there is a variable x that has been initialized. What would be the value of the expression

$$3 < x < 5$$

if the value of x is 4? What if the value of x is 7?

Hint: The expression is evaluated from Left to Right

Table 3.1 Truth Table for Logical Operators

x	y	$\sim x$	$x \parallel y$	$x \&\& y$	$\text{xor}(x,y)$
true	true	false	true	true	false
true	false	false	true	false	true
false	false	true	false	false	false

- $X \parallel 0 = ?$
- $X \parallel 1 = ?$
- $X \&\& 0 = ?$
- $X \&\& 1 = ?$
- $\text{xor}(a, 1) = ?$
- $\text{xor}(a, 0) = ?$

true/false can also be used in
arithmetical expressions!

```
>> 3<5
```

```
ans =
```

```
1
```

```
>> 42 + ans
```

```
ans =
```

```
43
```

PRACTICE 3.1

Think about what would be produced by the following expressions.

```
4 > 3 + 1
```

```
'e' == 'd' + 1
```

```
3 < 9 - 2
```

```
(3 < 9) - 2
```

```
4 == 3 + 1 && 'd' > 'c'
```

```
3 >= 2 || 'x' == 'y'
```

```
xor(3 >= 2, 'x' == 'y')
```

```
xor(3 >= 2, 'x' ~= 'y')
```

QUIZ: In a script, we ask for a yes/no answer like this

```
letter = input('Choice (Y/N) : ', 's')
```

Are the following expressions the same?

```
letter == 'y' || 'Y'
```

```
letter == 'y' || letter == 'Y'
```



Table 3.2 Operator Precedence Rules

Operators	Precedence
parentheses: ()	highest
transpose and power ', ^	
unary: negation (-), not (~)	
multiplication, division *, /, \	
addition, subtraction +, -	
colon operator :	
relational <, <=, >, >=, ==, ~=	
and &&	
or	
assignment =	lowest

Are the following expressions the same?

```
letter == 'y' || 'Y'
```

```
letter == 'y' || letter == 'Y'
```

if statement

```
>> num = -4;  
>> if num < 0  
    num = abs(num)  
end  
num =  
    4
```

sqrtifexamp.m

```
% Prompt the user for a number and print its sqrt  
num = input('Please enter a number: ');  
% If the user entered a negative number, change it  
if num < 0  
    num = abs(num);  
end  
fprintf('The sqrt of %.1f is %.1f\n', num, sqrt(num))
```

if statement

```
>> num = -4;  
>> if num < 0  
    num = abs(num)  
end  
num =  
    4
```

sqrtifexamp.m

```
% Prompt the user for a number and print its sqrt  
num = input('Please enter a number: ');  
% If the user entered a negative number, change it  
if num < 0  
    num = abs(num);  
end  
fprintf('The sqrt of %.1f is %.1f\n', num, sqrt(num))
```

QUIZ: What does this statement print?

```
>> if 5  
    disp('Yes, this is true!')  
end
```


QUIZ: What does this program do?

```
A = rand()
```

```
B = rand()
```

```
if A > B
```

```
    A = B
```

```
    B = A
```

if-else statement

```
if rand < 0.5
    disp('It was less than .5!')
else
    disp('It was not less than .5!')
end
```

if-elseif-else statement

```
if    x < -1
    y = 1
elseif x <= 2
    y = x^2
else
    y = 4
end
```

There can be
multiple **elseif**
before the final
else

switch statement

```
switch quiz
  case 10
    grade = 'A'
  case 9
    grade = 'A'
  case 8
    grade = 'B'
  ...
  otherwise
    grade = 'F'
end
```

Can be
combined as
case {10, 9}

otherwise is
optional ... but
strongly
recommended!

Lab Work

Sources

Agapie, M. (2013), *CS 344 Class Notes* [used with permission]

Attaway, S. (2012). *MATLAB a practical introduction to programming and problem solving* (2nd ed.). Waltham, MA: Butterworth-Heinemann.