

# Signals & Systems Lab

EECS 360

Fall 2014

# Syllabus

# What is MATLAB?

MATrix LABoratory

MathWorks, 1984

# GETTING STARTED:

1. Log into computer
2. Under Start Menu find MATLAB R2013b
3. Change directory to student drive

Most Important thing you need to know  
about MATLAB is:

help

If you know this you can do basically anything!

# Example

Type the following in the command window

```
>> help elfun
```

Note elfun stands for elementary functions. Click on one of the results and see the wealth of information available without resorting to the internet.

# Simple Mathematical Operations

- + addition
- negation, subtraction
- \* multiplication
- / divided by division (e.g.  $10/5$  is 2)
- \ divided into division (e.g.  $5\backslash 10$  is 2)
- ^ exponentiation (e.g.  $5^2$  is 25)

# Integers!?

```
>> a = 1000
```

```
a =
```

```
1000
```

```
>> a = a * a
```

```
a =
```

```
1000000
```

```
>> a = a * a
```

```
a =
```

```
1.0000e+12
```



Your turn! Try these:

```
>> 75/5+3
```

```
>> 5\25
```

```
>> 2.71828182846^2
```

```
>> 5--3
```

```
>> (4^2)-1
```

```
>> 4^(2-1)
```

```
>> exp(2)
```

# Order of operation precedence

() parentheses

^ exponentiation

- negation

\*,/, \ all multiplication and division

+,- addition and subtraction

# Other helpful operators and constants

=	Assignment operator
;	Suppression operator
pi	3.14159...
i	$\sqrt{-1}$
j	$\sqrt{-1}$
inf	$\infty$
NaN	not a number such as 0/0

# Space Saving Hint

IN COMMAND WINDOW TYPE:

`format compact`

This will prevent the extra whitespace between lines in the command window.

Other things that can be done with format

Lets use our friend help for this one

```
>>help format
```

# All about integers

Here are the eight integer classes, the range of values you can store with each type, and the MATLAB conversion function required to create that type:

Class	Range of Values	Conversion Function
Signed 8-bit integer	$-2^7$ to $2^7-1$	<code>int8</code>
Signed 16-bit integer	$-2^{15}$ to $2^{15}-1$	<code>int16</code>
Signed 32-bit integer	$-2^{31}$ to $2^{31}-1$	<code>int32</code>
Signed 64-bit integer	$-2^{63}$ to $2^{63}-1$	<code>int64</code>
Unsigned 8-bit integer	0 to $2^8-1$	<code>uint8</code>
Unsigned 16-bit integer	0 to $2^{16}-1$	<code>uint16</code>
Unsigned 32-bit integer	0 to $2^{32}-1$	<code>uint32</code>
Unsigned 64-bit integer	0 to $2^{64}-1$	<code>uint64</code>

Source: [http://www.mathworks.com/help/matlab/matlab\\_prog/integers.html](http://www.mathworks.com/help/matlab/matlab_prog/integers.html)

# Calculate, calculate, calculate

## Ranges of unsigned and signed integers

- N bits unsigned:
- N bits signed:

```
>> intmax('int8')
```

```
ans =
```

```
127
```

```
>> intmax('int64')
```

```
ans =
```

```
9223372036854775807
```

```
>> intmin('int8')
```

```
ans =
```

```
-128
```

```
>> intmin('int64')
```

```
ans =
```

```
-9223372036854775808
```

The Matlab functions **intmin()** and **intmax()**

## QUIZ: `intmin()` `intmax()`

What do the following Matlab functions return?

`intmin('uint8')`

`intmax('uint8')`

`intmax('int16')`

`intmin('int16')`

`intmax('int32')`

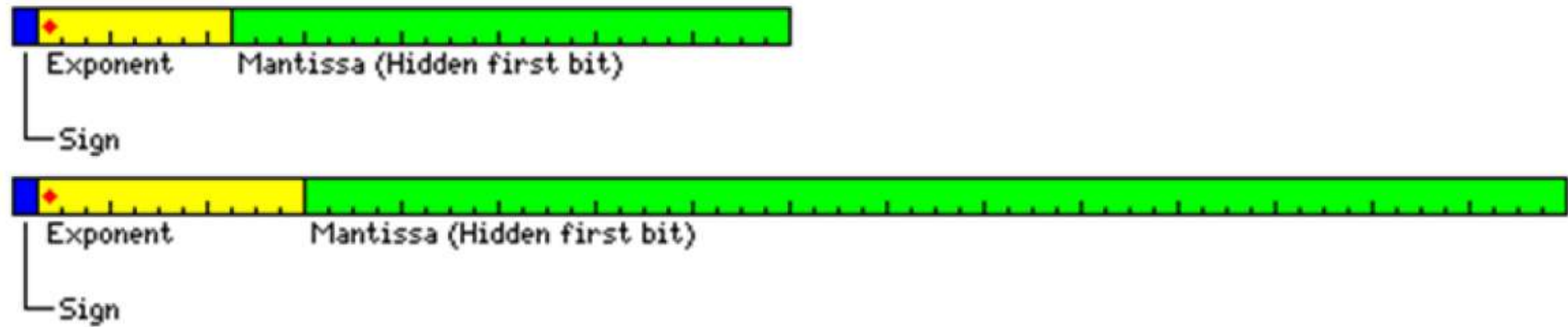
`intmax('uint32')`



# Data Types and Operations

- Most of the time we use `double()` which stands for Double-Precision Floating Point Decimal (IEEE 754 standard). This is default for MATLAB numeric operations
- Logical ones and zeros along with the Boolean operations
- Characters based on the ASCII standard

# IEEE 754 – Single and double precision



# Double and Single data type

Note how much larger the range of representation over int64()!

```
>> realmin('single')
ans =
    1.1755e-38
>> realmax('single')
ans =
    3.4028e+38
```

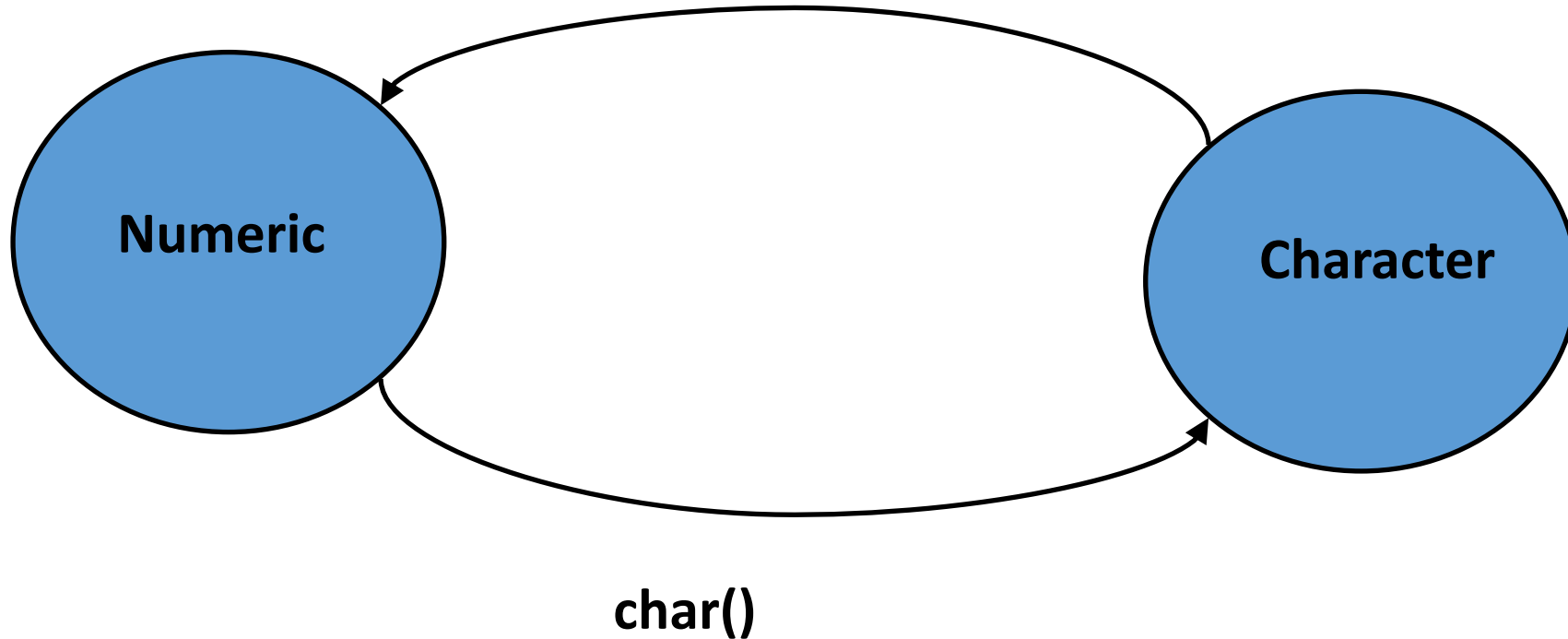
```
>> realmax('double')
ans =
    1.7977e+308
>> realmin('double')
ans =
    2.2251e-308
```

Class	Max value	Min Value	Bytes	Smallest difference
logical	1	0	1 (yes, Matlab wastes 7 bits here)	1
int8	127	-128	1	1
int16	32767	-32768	2	1
int32	2.14e+09	-2.14e+09	4	1
int64	9.22e+18	-9.22e+18	8	1
uint8	255	0	1	1
uint16	65535	0	2	1
uint32	4.29e+09	0	4	1
uint64	1.84e+19	0	8	1
single	3.40e+038	-3.40e+038	4	1.1755e-38
double	1.79e+308	-1.79e+308	8	2.2251e-308

Double is a memory-hog! We use it because it is safe, not always efficient.

# How to go between characters and numerics

**double() or similar data type**



The inputs to char() are typically found on an ASCII table which can easily be found online for reference.

# Arrays in MATLAB

## 1-D Arrays in MATLAB

Vectors

# Name of the game: MATLAB

- `v = [1 2 3 4 5]`
- `v = [1, 2, 3, 4, 5]`
- `v = 1:100`



Iteration operator

- `v = 1:1:100`
- `v = 1:2:100`

Using the iteration operator (colon) allows you to control the step size between adjacent elements in the vector.

Note step value defaults to 1 if not specified.

# Your turn!

- $v = 1:2:6$
- $v = 1:15:30$
- $v = 100:-15:3$
- $v = 1:-15:30$



# Referencing vector elements

```
>>r=[1 67 81 165 0];
```

```
>>r(4)=??
```

How would you create these vectors?

- 2 9 16 23 30

- 9 7 5 3 1

```
>> v = linspace(3, 15, 5)
```

```
v =
```

```
    3    6    9   12   15
```

- Write a command to create a vector of points spaced at 0.01 intervals between 0 and 50

```
>> length(v)
```

Another way to  
create vectors:  
linspace

Why might this  
method be  
preferred  
sometimes?

In MATLAB indices start at **1**

```
>> v = linspace(3, 15, 5)
```

```
v =
```

```
     3     6     9    12    15
```

```
>> v(3)
```

```
ans
```

????

```
>> v = linspace(3, 15, 5)
```

```
v =
```

```
     3     6     9    12    15
```

```
>> v(2:4)
```

```
ans
```

```
?????
```

```
>> v = linspace(3, 15, 5)
```

```
v =
```

```
     3     6     9    12    15
```

```
>> v([1 2 6])
```

```
ans
```

????

In this context the vector [1 2 6] is called the index vector because it indexes elements of v.



Explain what happens here.  
How to fix?

# The old to the new

The Column Vector – New Operator

‘ transpose operator

Example:

```
>>v=[1 2 3 4 5];
```

```
>>v'
```

What is the output?

# The Column Vector

Direct Approach - More Keystrokes ☹️

;  
column operator

Example:

```
>> t=[0; 0.1; 0.01; 0.001]
```



# Concatenation

```
>> nv=1:2:9
```

```
nv=
```

```
    1    3    5    7    9
```

```
>> ls=linspace(3,15,5)
```

```
ls=
```

```
    3    6    9   12   15
```

```
>> newvec=[nv ls]
```

```
newvec=
```

```
    ???
```

# Reassignment

```
>> nv=1:2:9
```

```
nv=
```

```
    1    3    5    7    9
```

```
>> nv(3)=0;
```

```
>> nv
```

```
nv=
```

```
    1    3    0    7    9
```

# 2-D Arrays in MATLAB

## Matrices

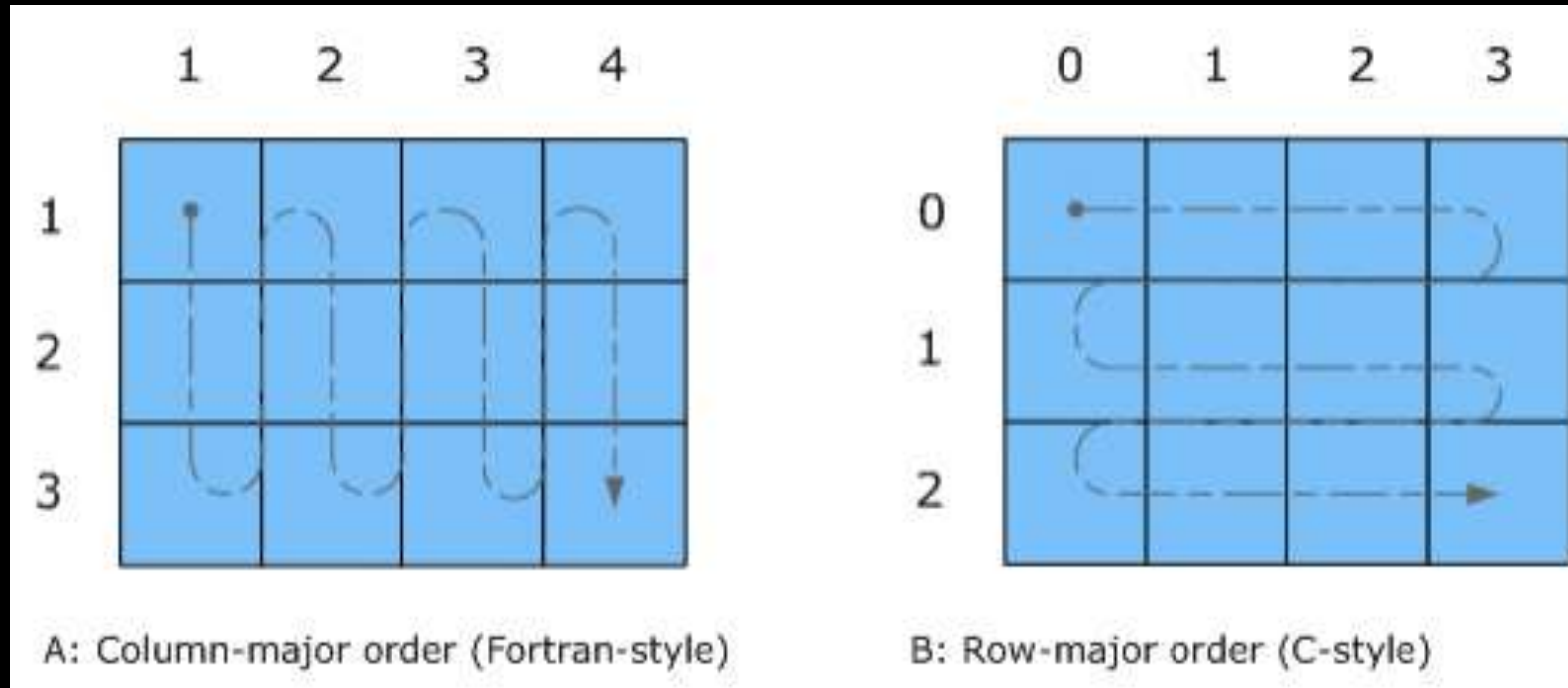
# Special Matrices

`ones(n,m)`

`zeros(n,m)`

`eye(n)`

# Column-major Order vs. Row-major Order



Note: MATLAB's code was originally written in FORTRAN .

Source:

[https://software.intel.com/sites/products/documentation/hpc/mkl/lin/MKL\\_UG\\_coding\\_calls/Calling\\_LAPACK\\_BLAS\\_and\\_CBLAS\\_Routines\\_from\\_C\\_Language.htm](https://software.intel.com/sites/products/documentation/hpc/mkl/lin/MKL_UG_coding_calls/Calling_LAPACK_BLAS_and_CBLAS_Routines_from_C_Language.htm)

# What if I don't know how large the matrix is?

Example:

```
>>v=1:6;
```

```
>>v(end/2+1:end)
```

```
v=
```

4

5

6

Note this works for m,n matrices also!

# Homework

Handout, due at beginning of next class.

# Sources

Agapie, M. (2013), *CS 344 Class Notes* [used with permission]

Attaway, S. (2012). *MATLAB a practical introduction to programming and problem solving* (2nd ed.). Waltham, MA: Butterworth-Heinemann.